

BIBLE GAMES

LEARN, PLAY & GROW IN GOD'S WORD

Miracles of Jesus Match

Ages 7-12 | 1-4 players or small teams | 15-25 minutes

YOUR MISSION

Match a miracle, what happened and its Gospel passage.

Read, think, play - then explain what you discover.



GET READY

Bible, printed play pages, scissors with adult help, and a roomy table.

HOW TO PLAY

1. Lay out the three decks face up in separate groups.
2. Take turns choosing a title or person, then its two matching cards.
3. Build a three-card set on the mat. Explain your choices.
4. Check with the key and Scripture; return incorrect cards to their groups.
5. Complete the sets together, or score one point per correct three-card set.

Print player pages 2-5 at 100% / actual size. Keep the leader key from page 6 aside. Use an adult reader for younger players.

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PLAYER MAT | Keep this sheet whole

Use the spaces to build a set. Move checked sets beside the mat and reuse the spaces.

MIRACLE

WHAT HAPPENED

SCRIPTURE

MIRACLE

WHAT HAPPENED

SCRIPTURE

MIRACLE

WHAT HAPPENED

SCRIPTURE

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Miracles of Jesus Match

MIRACLE | Cut on the outer dashed lines

MIRACLE

Lazarus Raised

MIRACLE

Ten Lepers Cleansed

MIRACLE

Water Turned to Wine

MIRACLE

Jairus' Daughter Raised

MIRACLE

Peter Walks on Water

MIRACLE

A Man Born Blind Sees

MIRACLE

Five Thousand Fed

MIRACLE

Storm Calmed

Store these cards with this game. Shuffle before each new round.

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Miracles of Jesus Match

WHAT HAPPENED | Cut on the outer dashed lines

WHAT HAPPENED

Peter walks toward Jesus;
Jesus saves him as he sinks.

WHAT HAPPENED

Jesus takes her hand and
she rises.

WHAT HAPPENED

The wind and sea become
calm at Jesus' command.

WHAT HAPPENED

A crowd is fed with five
loaves and two fish.

WHAT HAPPENED

Ten are cleansed; one
returns to thank Jesus.

WHAT HAPPENED

At Cana, water in the jars
becomes wine.

WHAT HAPPENED

He washes in Siloam and
receives sight.

WHAT HAPPENED

Lazarus comes out of the
tomb alive.

Store these cards with this game. Shuffle before each new round.

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SCRIPTURE | Cut on the outer dashed lines

SCRIPTURE

Luke 17:11-19

SCRIPTURE

John 9:1-7

SCRIPTURE

John 11:38-44

SCRIPTURE

Matthew 14:28-31

SCRIPTURE

Mark 4:35-41

SCRIPTURE

John 2:1-11

SCRIPTURE

Mark 5:35-43

SCRIPTURE

Matthew 14:13-21

Store these cards with this game. Shuffle before each new round.

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Miracles of Jesus Match

LEADER KEY | Keep aside while players solve

Water Turned to Wine

At Cana, water in the jars becomes wine. | John 2:1-11

Five Thousand Fed

A crowd is fed with five loaves and two fish. | Matthew 14:13-21

Storm Calmed

The wind and sea become calm at Jesus' command. | Mark 4:35-41

A Man Born Blind Sees

He washes in Siloam and receives sight. | John 9:1-7

Lazarus Raised

Lazarus comes out of the tomb alive. | John 11:38-44

Ten Lepers Cleansed

Ten are cleansed; one returns to thank Jesus. | Luke 17:11-19

Peter Walks on Water

Peter walks toward Jesus; Jesus saves him as he sinks. | Matthew 14:28-31

Jairus' Daughter Raised

Jesus takes her hand and she rises. | Mark 5:35-43

READ THE PASSAGE

See the Scripture references in the leader key

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LEADER KEY | Continued

TEACHING NOTE

Read the passage in context. Accept an equivalent accurate response and help learners correct a mistaken match.

MAKE IT YOUR OWN

Starter: use two complete matching sets, or four individual sorting/question cards; read aloud and allow Bible help. Standard: use the complete set and explain each answer. Challenge: Read a miracle. Identify who needed help and how people responded.

TALK ABOUT IT

What do these events show about Jesus' power and compassion?